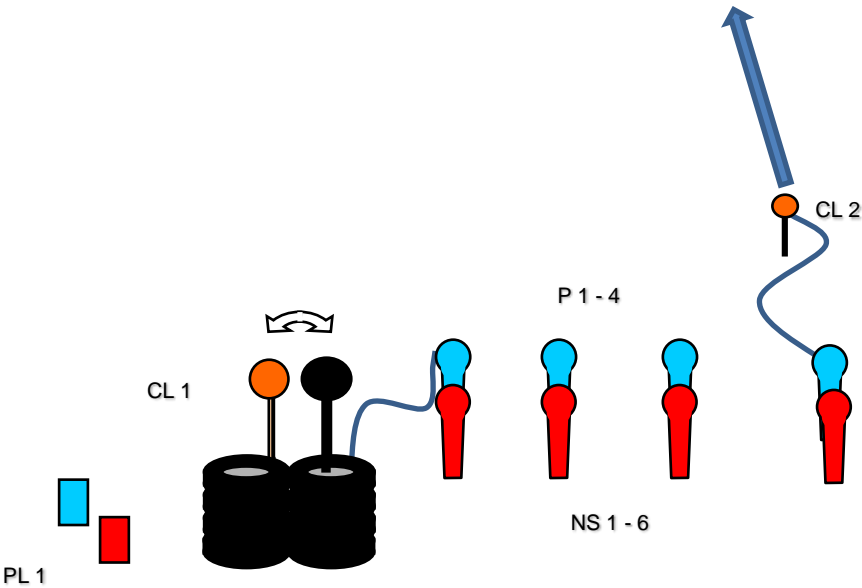


Type of Course	Short courseBIRDSHOT
Targets	3 IPSC Poppers, 5 CL, No Shoot
Minimum rounds	8
Possible points	40
Start position	Standing, anywhere in area A, , holding the gun with both hands.
Gun state	Option 1
Time starts	Audible signal
Procedure	On signal, engage all targets. P1 activate CL1 which is a Bonus Clay. P2 and P3 activates CL2-5. CL2-5 remain visible at rest.

Stage 2

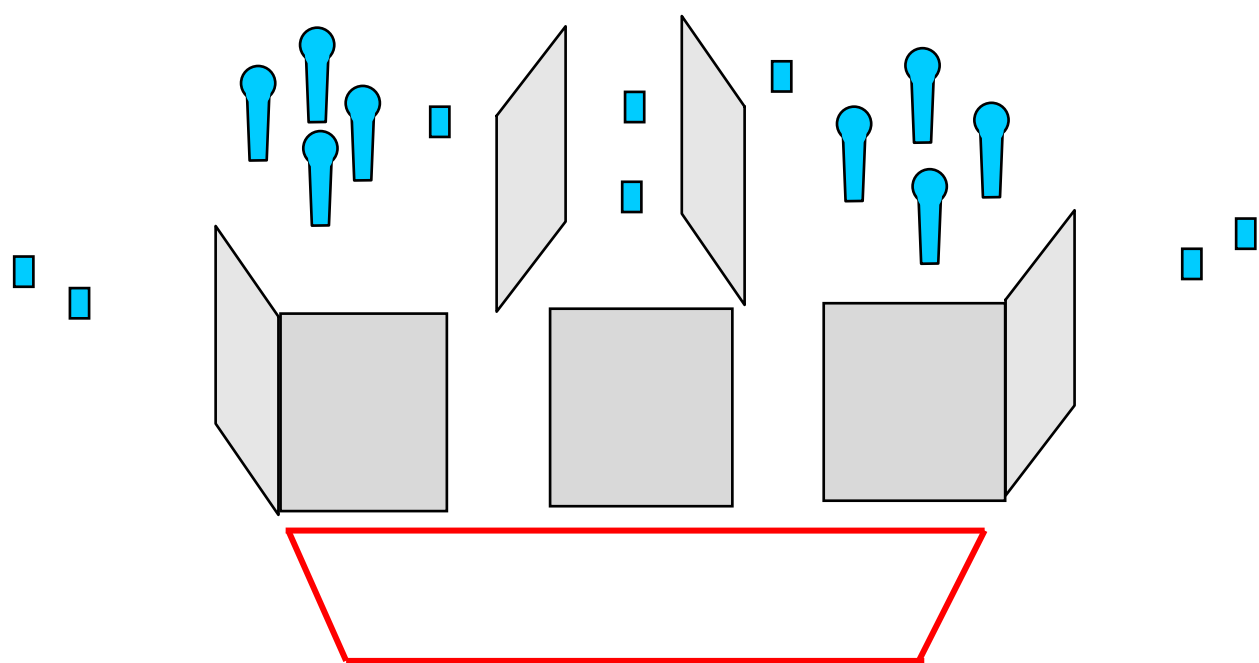
7 rounds

Shotgun

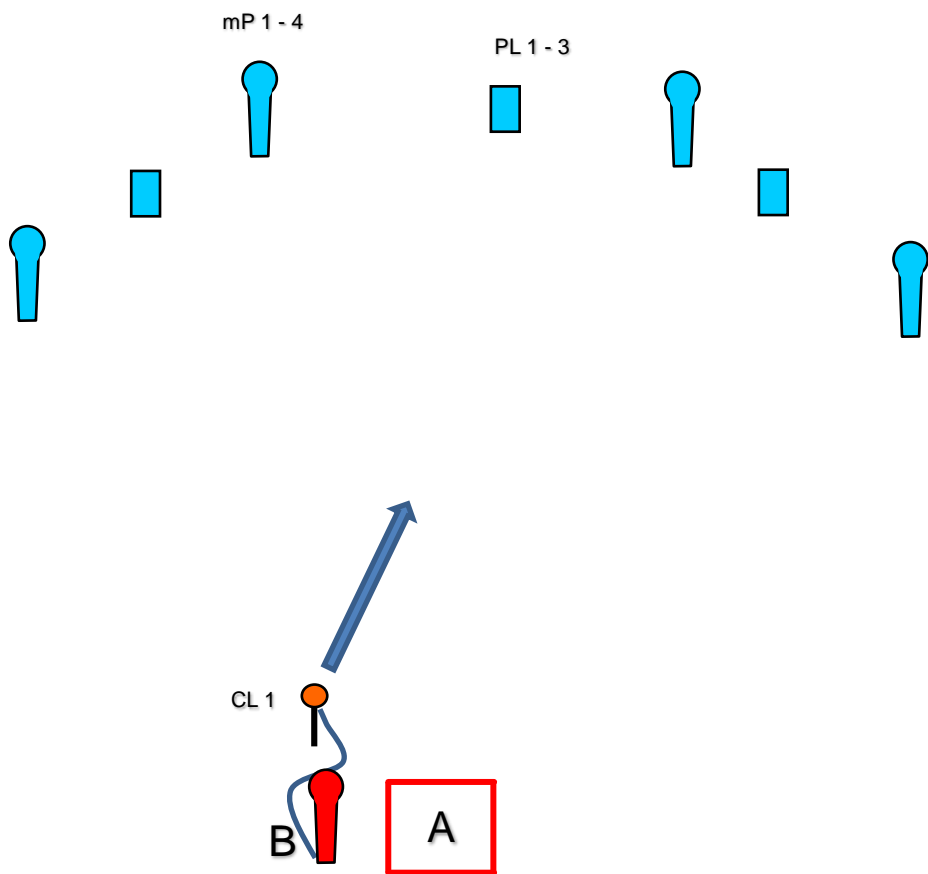


A

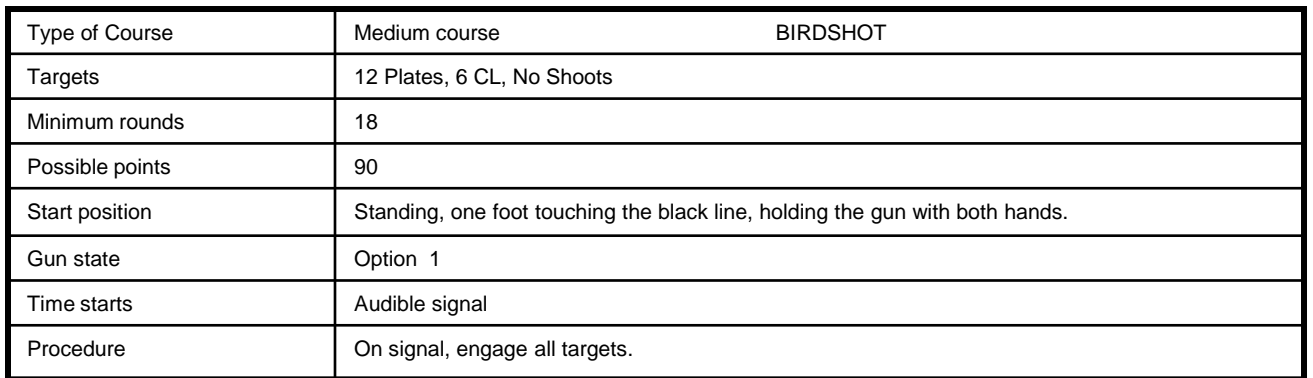
Type of Course	Short course	BIRDSHOT
Targets	4 IPSC Poppers, 1 Plate , 2 Clays, No Shoots	
Minimum rounds	7	
Possible points	35	
Start position	Standing, anywhere in area A, , holding the gun with both hands.	
Gun state	Option 1	
Time starts	Audible signal	
Procedure	On signal, engage all targets. P4 activate CL2 which is a Bonus Clay. P1 activate CL 1. CL 1 remain visible at rest.	

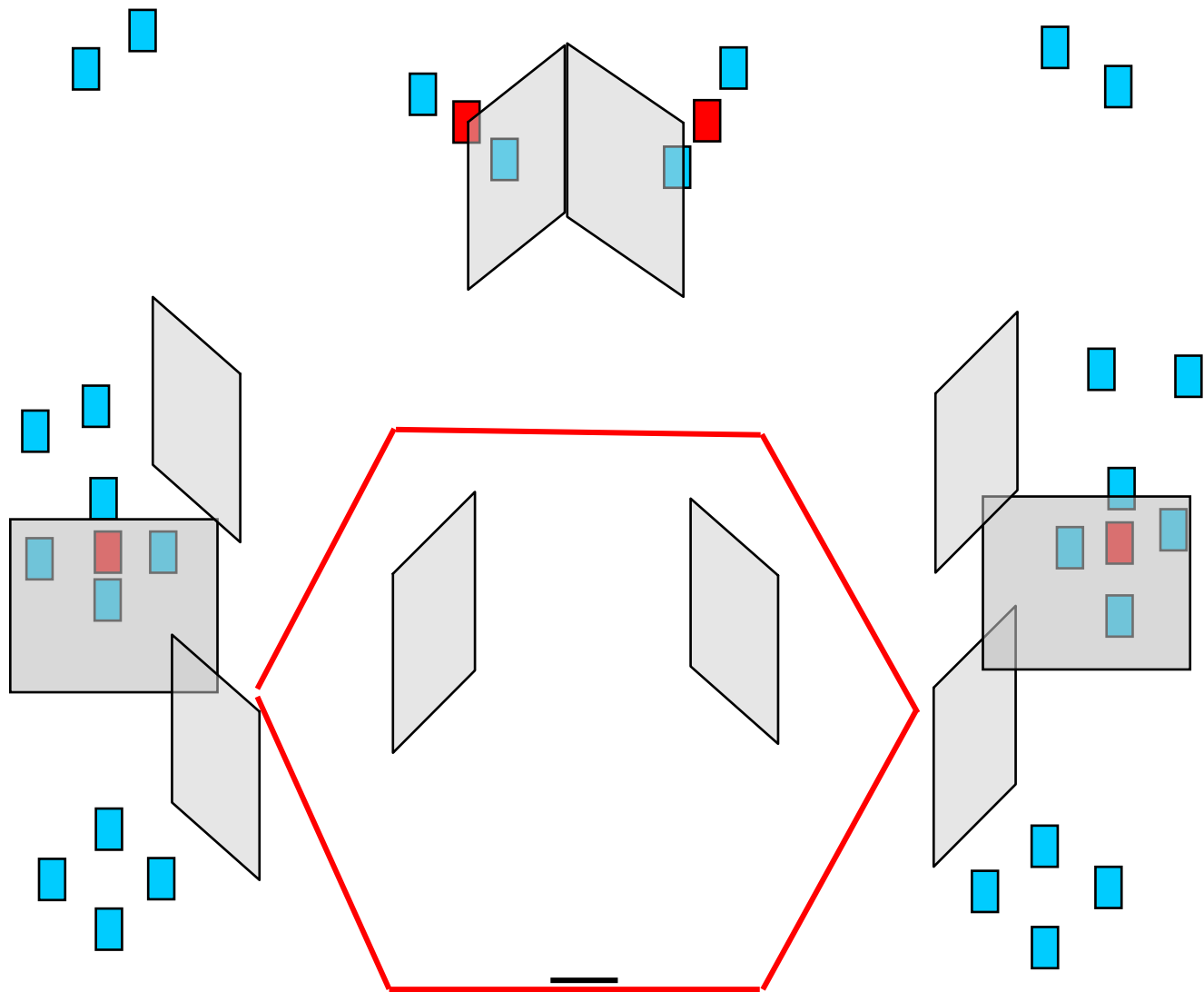


Type of Course	Medium courseBIRDSHOT
Targets	8 IPSC Poppers, 8 Plates
Minimum rounds	16
Possible points	90
Start position	Standing anywhere in marked area , holding the gun with both hands.
Gun state	Option 2
Time starts	Audible signal
Procedure	On signal, engage all targets.



Type of Course	Short courseBIRDSHOT
Targets	4 IPSC Mini Poppers, 3 Plate , 1 Clay
Minimum rounds	8
Possible points	35
Start position	Standing, anywhere in area A, , holding the gun with both hands.
Gun state	Option 3
Time starts	Audible signal
Procedure	On signal, engage all targets. B activate CL1 which is a Bonus Clay.





Type of Course	Long course	BIRDSHOT
Targets	28 Plates, No Shoots	
Minimum rounds	28	
Possible points	140	
Start position	Standing, one foot touching the black line, holding the gun with both hands.	
Gun state	Option 1	
Time starts	Audible signal	
Procedure	On signal, engage all targets.	